

## Product/User/Purpose

Making a bag decorated with the appliqué/embroidery with a plaited handle for their own/a family member's/a friend's use at home

## Sessions

1. **Research and Investigate**
2. **Design**
3. **Make**
4. **Use and Evaluate**

Note that there are no strict time limits for each of these four sessions, except that all four should be completed in five hours. It is anticipated that session 3 (Make) will take the most time.

## Concepts

- Process of design
- Making products with fabric
- Types of fabric—natural/synthetic
- Properties and suitability of fabric
- How fabrics are made—weaving
- Features of a bag – size, materials, fastenings, shape, joining, decoration, handles.
- Decoration—appliqué, embroidery

## Aspects of Design/Context/Events

The environment and sustainability/Home and school

## Links with Other PKC Subjects

Year 2 Art: Spring B; Anglo Saxon Art; The Bayeux Tapestry  
Year 3 History: Autumn B; Ancient Egypt; Tutankhamun  
Year 4 Art: Summer B; Needlework, Embroidery and Weaving; Embroidery

## National Curriculum Coverage

### Key stage 2

Through a variety of creative and practical activities, pupils should be taught the knowledge, understanding and skills needed to engage in an iterative process of designing and making. They should work in a range of relevant contexts (for example, the home, school). When designing and making, pupils should be taught to:

**Design**—use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups; generate, develop, model and communicate their ideas through discussion, annotated sketches

**Make**—select from and use a wider range of tools and equipment to perform practical tasks, for example, cutting, shaping, joining and finishing; select from and use a wider range of materials and components, including textiles, according to their functional properties and aesthetic qualities.

**Evaluate**- investigate and analyse a range of existing products; evaluate their ideas and products against their own design criteria and consider the views of others to improve their work; understand how key events and individuals in design and technology have helped shape the world.

## Skills

**Research and Investigate** Methods of decoration: appliqué, embroidery; bag design, materials and features

**Design** Devising criteria (user, purpose, function, appeal), generate/innovate/develop ideas, annotated drawings

**Make** Select tools/materials, drawing/cutting shapes, pinning, threading a needle, tying a knot, backstitch, overcast stitch (whipstitch), joining, embroidery, appliqué, plaiting

**Use and Evaluate** Written evaluation, photograph, film peer evaluation—against criteria and existing products